



Call for papers -- Advanced Technologies of Microsystems & Nanoengineering in the Greater Bay Area

Microsystems & Nanoengineering welcomes submissions to the special issue on 'Advanced Technologies of Microsystems & Nanoengineering in the Greater Bay Area'.

Special issue information:

This Special Issue aims to provide to the readers the latest innovations and developments on all aspects of Micro and Nano Electro Mechanical Systems from fundamental to applied research in the field of Guangdong - Hong Kong - Macao Greater Bay Area. Topics include, but are not limited to the following:

- MEMS and MEMS related applications
- Nano materials/technologies for sensors/actuators
- Wearable electronics
- Bio-electronics
- Microfluidic technologies
- Combination of AI/machine learning with advanced electronics
- Flexible electronics
- Imaging technologies
- Robotics

Guest Editors:

Professor Xinge Yu, City University of Hong Kong, China
Professor Anderson Shum, University of Hong Kong, Hong Kong, China
Professor Qingsong Xu, University of Macau, China

Manuscript submission information:

General information for submitting papers to Microsystems & Nanoengineering can be found at submission site.

<https://www.nature.com/micronano/authors-and-referees/online-submission>.

Submitted articles must not have been previously published or currently submitted



for journal publication elsewhere. Please indicate the 'Advanced Technologies of Microsystems & Nanoengineering in the Greater Bay Area' in the cover letter.

Important Dates:

Manuscript submission due date: 30 October, 2024

Microsystems & Nanoengineering has adopted the Virtual Special Issue model to speed up the publication process, where Special Issue papers are published in regular papers. After all articles are published, they will be integrated into a special issue for publication on the Journal website. Acceptance decisions are made on a rolling basis. Therefore, authors are encouraged to submit papers early, and need not wait until the submission deadline.