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Untangling complex dynamical systems via derivative-variable correlations

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STATISTICAL PHYSICS

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Inferring the internal interaction patterns of a complex dynamical system is a challenging problem. Traditional methods often rely on examining the correlations among the dynamical units. However, in systems such as transcription networks, one unit's variable is also correlated with the rate of change of another unit's variable. Inspired by this, we introduce the concept of derivative-variable correlation, and use it to design a new method of reconstructing complex systems (networks) from dynamical time series. Using a tunable observable as a parameter, the reconstruction of any system with known interaction functions is formulated via a simple matrix equation. We suggest a procedure aimed at optimizing the reconstruction from the time series of length comparable to the characteristic dynamical time scale. Our method also provides a reliable precision estimate. We illustrate the method's implementation via elementary dynamical models, and demonstrate its robustness to both model error and observation error.

Modern world relies heavily on complex interconnected systems, such as Internet and social media or transport and communication networks. In addition to technological utilities, complex systems are found on various scales in nature and society: gene regulation, protein and metabolic networks, food webs, economic and social networks, climate. Among the foremost problems here is the development of methods for reconstructing the structure (topology) of real networks from the observable data. Topology, in combination with the inter-unit interactions, determine the function of complex dynamical systems (networks)¹. Reconstruction methods are often developed within the contexts of particular fields, relying on domain-specific approaches. These include gene regulations^{2–5}, metabolic systems⁶, neuroscience⁷, or social networks⁸. On the other hand, theoretical reconstruction concepts are based on paradigmatic dynamical models such as phase oscillators^{9–12}, some of which have been experimentally tested^{13,14}. In a similar context, techniques for detecting hidden nodes in networks are being investigated¹⁵. A class of general reconstruction methods exploit the time series obtained by quantifying the system behaviour. Some of them assume the knowledge of the internal interaction functions^{16,17}, while others do not¹⁸. Network couplings can be examined via an information-theoretic approach¹⁹. The advantage of these methods is that they are *non-invasive*, i.e. require no interfering with the on-going dynamics.

Reconstruction methods are often based on examining the dynamical correlations among the system units (network nodes)¹². On the other hand, models of complex dynamical systems such as Eq. 1, are usually based on expressing the time derivative of a node as a combination of a local and a coupling term. Inspired by this, we propose a non-invasive reconstruction method, relying on the concept of *derivative-variable correlation*. Our method assumes the dynamical time series to be available as measured observables, and the interaction functions to be known. We present our theory in a general form, extending our initial results²⁰. As we show, our approach allows for the reconstruction precision to be estimated, indicating the level of noise in the data, or possible mismatches in the knowledge of the interaction functions.

Results

The reconstruction method. We consider a general complex network consisting of N nodes, described by their dynamical states $x_i(t)$. Its time evolution is governed by:

$$\dot{x}_i = f_i(x_i) + \sum_{j=1}^N A_{ji} h_j(x_j), \quad (1)$$

where the function f_i represents the local dynamics for each node, and h_j models the action of the node j on other nodes. The network topology is encoded in the adjacency matrix A_{ji} , specifying the strength with which the node j

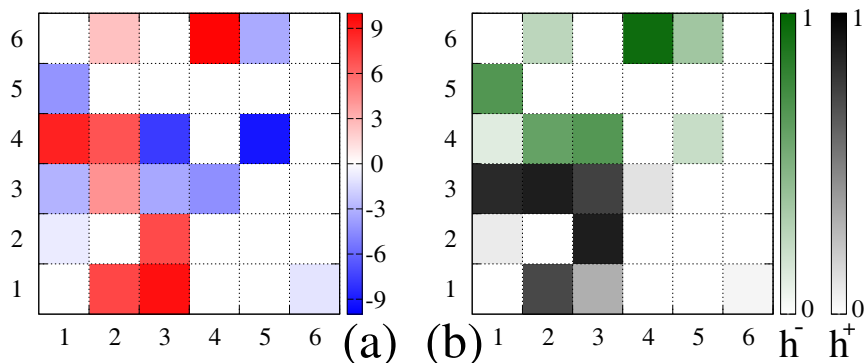


Figure 1 | Adjacency matrices of two examined dynamical networks. Adjacency matrix \mathbf{A} for the first example (a), and the second example (b). Colorbars (shades) indicate the interaction strength. Two different colorbars in (b) stand for two different interaction types (see text).

acts on the node i . We assume that: (i) the complex system evolves according to Eq.1, (ii) the interaction functions f_i and h_j are precisely known, and (iii) a discrete trajectory consisting of L values $x_i(t_1), \dots, x_i(t_L)$ is known for each node. The measurements of x_i are separated by the uniform observation interval δ_t defining the time series resolution. We seek to reconstruct the unknown adjacency matrix $A_{ij} \equiv \mathbf{A}$ under these assumptions.

The starting point is to define the following correlation matrices, using the observable $g(x)$ whose role will be explained later:

$$\begin{aligned} \mathbf{B} &= \langle g(x_i) \dot{x}_j \rangle, \\ \mathbf{C} &= \langle g(x_i) f_j(x_j) \rangle, \\ \mathbf{E} &= \langle g(x_i) h_j(x_j) \rangle, \end{aligned} \quad (2)$$

where $\langle \cdot \rangle$ denotes time-averaging $\langle r \rangle = \frac{1}{L} \sum_{m=1}^L r(t_m)$. Inserting into the Eq.1, we obtain the following linear relation between the correlation matrices:

$$\mathbf{A} = \mathbf{E}^{-1} \cdot (\mathbf{B} - \mathbf{C}), \quad (3)$$

which is our main reconstruction equation, applicable to any system with dynamics given by Eq.1. Time series are to be understood as the available observables, allowing for matrices in Eq.2 to be computed for any g . For the infinitely long dynamical data, reconstruction is always correct for any non-trivial choice of g . For short time series, representing experimentally realistic scenarios, the reconstruction is always approximate, and its precision crucially depends on the choice of g (usually, correlations are defined as central moments with averages subtracted – instead, we are here not interested in correlations per se, but in the reconstruction according to Eq.3, for which the subtraction of averages is not needed). To be able to quantify the reconstruction precision, we need to equip ourselves with the adequate measures. To differentiate from the original adjacency matrix \mathbf{A} , we call the reconstructed matrix $R_{ij} \equiv \mathbf{R}$, and express the matrix error as:

$$\Delta_A = \sqrt{\frac{\sum_{ij} (R_{ij} - A_{ij})^2}{\sum_{ij} A_{ij}^2}}. \quad (4)$$

Of course, each \mathbf{R} is computed according to Eq.3 in correspondence with the chosen g . However, since the matrix \mathbf{A} is unknown, we have to introduce another precision measure, based only on the available data (time series and interaction functions). A natural test for each \mathbf{R} is to quantify how well does it reproduce the original data $x_i(t_m)$. We apply the following procedure: start the dynamics from $x_i(t_1)$ and run it using \mathbf{R} until $t = t_2$; denote thus obtained values $y_i(t_2)$; re-start the run from $x_i(t_2)$ and run until $t = t_3$, accordingly obtaining $y_i(t_3)$, and so on. The discrepancy between the reconstructed time series $y_i(t_m)$

and the original $x_i(t_m)$ is an explicit measure of the reconstruction precision, based solely on the available data. We name it trajectory error Δ_T , and define it as follows:

$$\Delta_T = \frac{1}{N} \sum_{i=1}^N \sqrt{\frac{\langle (x_i - y_i)^2 \rangle}{\langle (x_i - \langle x_i \rangle)^2 \rangle}}. \quad (5)$$

Different choices of the observable g lead to different \mathbf{R} , with different precisions expressed through errors Δ_T and Δ_A . As we show below, these two error measures are related, meaning that small Δ_T suggests small Δ_A . The function g hence plays the role of a tunable parameter, which can be used to optimize the reconstruction. By considering many \mathbf{R} -s obtained through varying g , we can single out \mathbf{R} -s with the minimal Δ_T to obtain the best reconstruction.

Implementation of the method. To illustrate the implementation of our method, we begin by formulating a complex dynamical system as a network with $N = 6$ nodes. 17 directed links, modelling inter-node interactions, are put between randomly chosen pairs of nodes. We examine two different examples of interactions. As our first example, we consider the Hansel-Sompolinsky model, describing the dynamics of firing in neural populations²¹. It is defined by the interaction functions $f_i = -x$ and $h_j = \tanh x$ which are fixed for all nodes. The adjacency matrix is specified by assigning positive and negative weights to the links, randomly chosen from $[-10, 10]$, as shown in Fig. 1a. Weights model the varying strengths of interaction. Starting from random initial conditions, the resulting system is integrated from $t = 0$ to $t = 4$. During the run, 20 values of x_i are stored for each node, equally spaced with $\delta_t = 0.2$. The obtained time series, shown in Fig. 2, are rather short compared to the characteristic time scale and the system size.

We now use these data to reconstruct the original adjacency matrix by employing the procedure described above. We consider a set of 10^4 test-functions g , each composed of first 10 Fourier harmonics

$$g(x) = \sum_{k=1}^{10} [a_k \sin(kx) + b_k \cos(kx)]. \quad (6)$$

The coefficients a_k and b_k are randomly selected from $[0, 100]$ with the log-uniform probability (to emphasize smaller coefficient values). This is implemented by selecting each Fourier coefficient via $10^{2.00432137 \times \text{rand}} - 1.0$, where rand is a random number between 0 and 1. A typical function thus constructed for each choice of a_k and b_k will have all 10 Fourier components, but one (or at most few) will be well pronounced. Functions are then normalized to the range of time series values. Given relatively smooth time series, lower harmonics are expected to generally extract more features from data, which is why we limit ourselves to the first 10 harmonics. To improve the stability of the derivative estimates, we base our calculations on

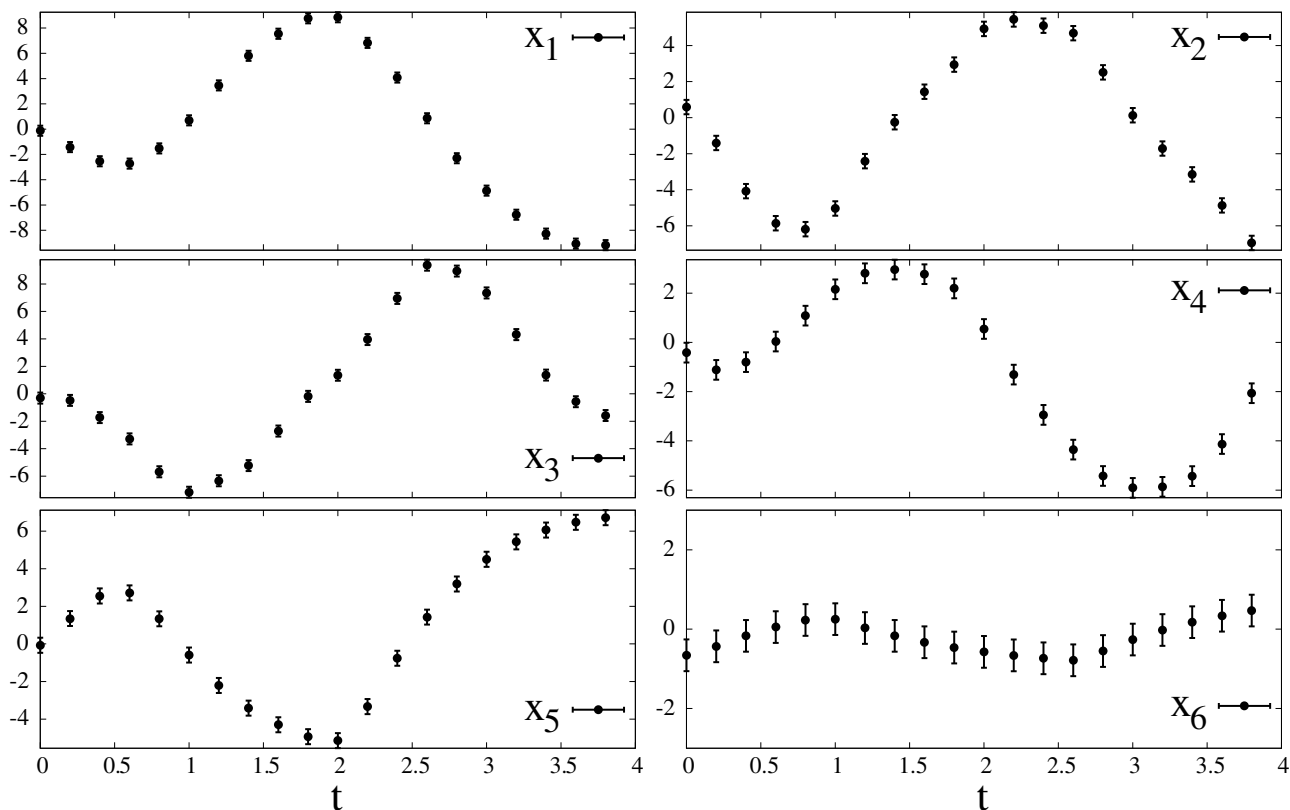


Figure 2 | An example of timeseries. Time series for all 6 nodes produced by the network Fig. 1a (black dots). Bars denote the added white noise of strength $\eta = 0.4$ (see text, cf. Fig. 5a).

the set of time points $\tau_m = (t_{m+1} - t_m)/2$. For each g , the matrix \mathbf{R} is obtained via Eq.2 and Eq.3, with the invertibility of each \mathbf{E} checked by virtue of the singular value decomposition. The errors Δ_T and Δ_A are then calculated for each \mathbf{R} , and reported as a scatter plot in Fig. 3a.

The main result of this analysis is a clear correlation between Δ_T and Δ_A , particularly pronounced for smaller values of errors. This confirms that the best \mathbf{R} are among those that display minimal Δ_T . In order to identify the best reconstruction and estimate its precision, we focus on the 1% of matrices \mathbf{R} with the minimal Δ_T , as illustrated in Fig. 3a by the dashed vertical line. The variability of \mathbf{R} within this group can be viewed as the reconstruction precision. Small variability indicates the invariance of \mathbf{R} to the choice of g , which suggests a good

reconstruction. Large variability of \mathbf{R} implies its drastic dependence on g , indicating a bad precision. We quantify this by computing the mean and the standard deviation for each matrix element of \mathbf{R} within this group, and identify them, respectively, with the best reconstruction value and its precision. In Fig. 4a we report the original \mathbf{A} and the best reconstruction, along with the respective errorbar for each matrix element, describing the reconstruction precision. The reconstruction is indeed very good for both zero and non-zero weights (i.e. for non-linked and linked node pairs).

Our second example of node dynamics is a model describing gene interactions, with the coupling functions of two types: activation $h_j^+ = x^5/(1+x^5)$ and repression $h_j^- = 1/(1+x^5)^{22}$. Local inter-

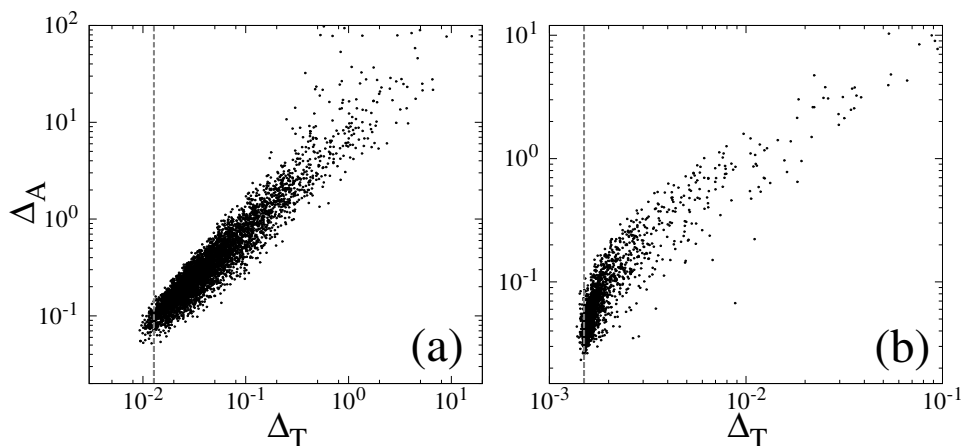


Figure 3 | Scatter plots of errors Δ_T vs. Δ_A . Scatter plots of errors Δ_T and Δ_A , in relation with the first and second example, in (a) and (b), respectively. Best 1% of \mathbf{R} -s with the minimal Δ_T , are represented by the dots left of the vertical dashed line.

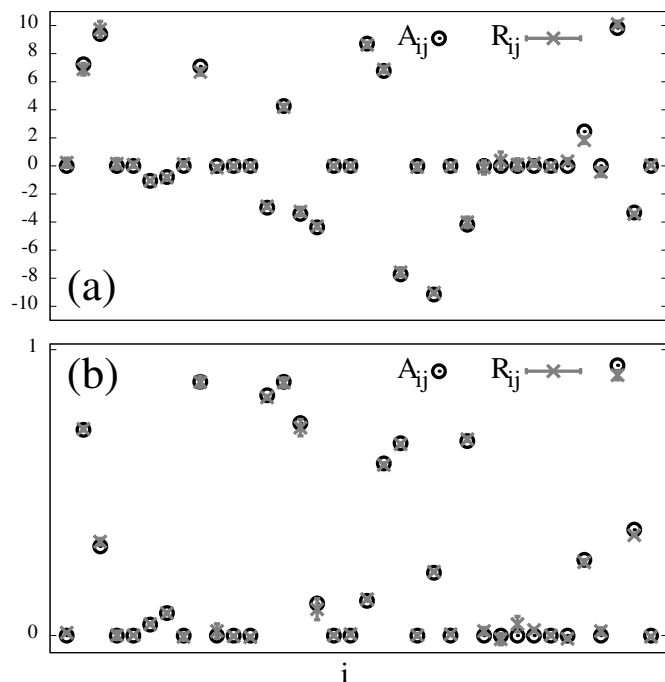


Figure 4 | Network reconstruction with errorbars. Elements of the original A (circles), and the best reconstruction (crosses), with the corresponding errorbars. First and second example in (a) and (b), respectively.

action are again modeled via $f_i = -x$. The adjacency matrix is based on the same network, and defined by assigning a random weight from $[0, 1]$ for each link, as shown in Fig. 1b. The nodes 1–3 (respectively, 4–6) act activatorily (repressively) on all nodes that they act upon. Again, we run the dynamics from $t = 0$ to $t = 4$, obtaining another set of time series with 20 points (not shown). The same reconstruction procedure is applied, yielding the Δ_T vs. Δ_A scatter plot shown in Fig. 3b. Using the same procedure, we obtain the best reconstruction and show it in Fig. 4b. The precision is again very good, although the relationship between Δ_T and Δ_A is now different, since the two examined systems display different degrees of non-linearity. This shows that our method applies even in cases of strongly non-linear interaction functions, which capture most real dynamical scenarios.

Testing the method's robustness. In order to model the real applicability of our method, we test its robustness to possible violations of the initial assumptions, focusing on the first dynamical example (Fig. 1a). We start with the scenario when the interaction functions are not precisely known – we assume a small mismatch in their mathematical form (*model error*). Instead of the original $f_i = -x$ and $h_j = \tanh x$, we take $f_i = -1.1x$ and $h_j = \tanh(1.1x) + 0.1x$. The measurements of Δ_T now cannot be expected to converge to zero. Nevertheless, we apply the same procedure, and find (a weaker) correlation between Δ_T and Δ_A , as shown (by black dots) in Fig. 5a. To see the worsening of the precision clearly, grey dots show the original non-perturbed scatter plot from Fig. 3a. Dashed vertical line shows the part of the error Δ_T which is unavoidable due to the presence of the perturbation. We compute it by averaging the difference between the original and the perturbed interaction functions over the y-range of the time series (for the function h we average $\frac{\tanh(x) - \tanh(1.1x) - 0.1x}{x}$ over the y-range of the time series, and equivalently for the function f ; since the two contributions can not be simply added, we consider only the larger one, in this case h , which gives the lower bound on such error). Such error is not related to the performance of our method, so we show it in the figure in order to isolate more clearly the part of the error that in fact arises from our method. The remaining Δ_T is similar to the Δ_T occurring in the non-perturbed case. This demonstrates that our method works even under perturbed conditions. The worsening of the reconstruction precision is what expected from the nature of the perturbation, meaning that our method makes no additional “unexpected” errors in the perturbed conditions. The best reconstruction and the corresponding errorbars are computed as before and shown in Fig. 6a. The errorbars are larger and the reconstruction precision worsens. Still, the essential fraction of elements of A are within the respective errorbars. The decline of precision is controllable, since it is clearly signalized by the size of the errorbars. This could be used to generalize the method in the direction of detecting the interaction functions as well. Each best R would be accompanied by the best guesses for f_i and h_j , meaning that different network topologies, reproducing the data equally well, would come in combination with different f_i and h_j .

To test the third assumption of our theory, we take the time series to be not precisely known due to *observation errors*. Uncorrelated white noise of intensity $\eta = 0.4$ is added, perturbing each value of the time series. Instead of the original data, we now consider one realization of the noisy data, as illustrated in Fig. 2 (interaction functions

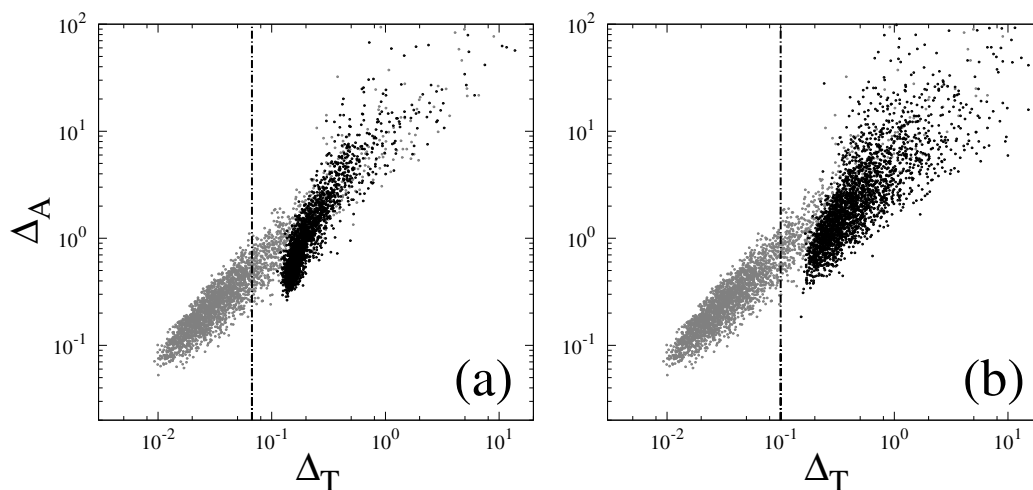


Figure 5 | Scatter plots of Δ_T vs. Δ_A for model and observation error scenarios. Scatter plots of errors Δ_T and Δ_A (black dots), for the model error scenario in (a) and the observation error scenario in (b). Original non-perturbed scatter plot from Fig. 3a is shown in gray for comparison. Vertical dashed lines depicts the part of the Δ_T error which is unavoidable in the presence of the perturbation (see text).

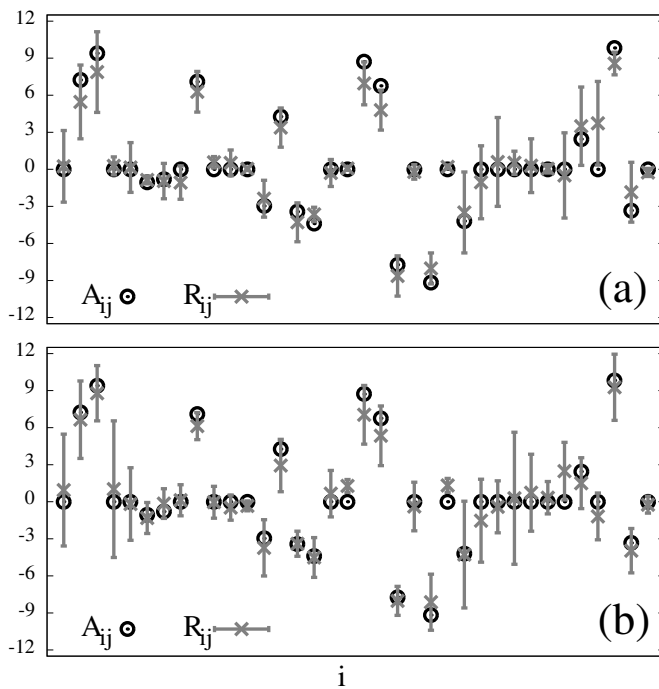


Figure 6 | Network reconstruction with errorbars for the model and observation error scenarios. Elements of the original A (circles), and the best reconstruction (crosses), with the corresponding errorbars (first example). Model error and observation error scenarios in (a) and (b), respectively.

are the original ones). The central problem now is the computation of the derivatives, which are extremely sensitive to the noise. We employ the Savitzky-Golay smoothing filter²³ as a standard technique of data de-noising, which allows for a good derivative estimation. Since the time series are short, we apply the smallest smoothing parameters (polynomial degree 2, window size 2). The reconstruction procedure is applied as before, using smoothed derivatives to compute matrix B in Eq.2. The scatter plot of Δ_T vs Δ_A is shown in Fig. 5b, again compared with the original plot, and with the perturbation-induced unavoidable error indicated by the vertical line (computed as before, this time averaging the perturbation value over the y-range of the time series). The worsening of the precision is of a similar magnitude as in the model error scenario. The best reconstruction and the corresponding errorbars are reported in Fig. 6b. Note that the precision is again correctly captured by the size of the errorbars. In two cases from Fig. 6, the precision does not decline uniformly for all links. The analysis above shows that our reconstruction method is reasonably robust to both model and observation error. We found this robustness to be qualitatively independent of the realization of both these errors.

Discussion and Conclusions

We presented a method of reconstructing the topology of a general complex dynamical system from the time series with known interaction functions. Through conceptually novel approach, our method is formulated as an inverse problem using linear systems formalism²⁴. Rather than relying on the correlations between the observed variables, it is based on the correlations between the variables and their time derivatives. Our method involves two important factors: it applies to the data that is relatively short, i.e. of the length comparable to the system size and to the characteristic time scale; and, it yields the errorbars as a by-product, correctly reflecting the reconstruction precision.

On the other hand, our theory relies on knowing (at least approximately) both the dynamical model Eq.1 and the interaction functions. While these assumptions might limit the immediate

applicability of our method, our idea presents a conceptual novelty, potentially leading towards a more general and applicable reconstruction method. For example, we expect applicability in studies of interacting neurons in slices or cultures, where the properties of the individual neurons (i.e. functions f and h) can be relatively well established, while the adjacency matrix is unknown. In contrast, the application to problems such as brain fMRI activity patterns, where even the existence of a dynamical model like Eq.1 is questionable, appears at present not possible.

Our theory includes choosing the tunable observables g , which allow for the reconstruction to be optimized within the constraints of any given data. The question of constructing the optimal g which extracts the *maximal* extractable information, remains open. Our algorithm can be reiterated: once the 1% of the best R -s are found, one can examine the functions g leading to those 1%, and repeat the procedure, sampling only the neighboring portion of the functional space. Alternatively, various evolutionary optimization algorithms could be used²⁵. An important factor for the method's applicability is the dynamical regime behind the time series, which could be regular and stable (for example periodic) or chaotic and unstable (starting from general initial conditions, the transients are typically irregular). The former case is less reconstructible, because of a poor coverage of the phase space. In particular, synchronized dynamics, being essentially non-sensitive to the variations of the coupling coefficients, offers very little insight into the structure of the underlying system. Increasing the time series length is obviously of no help²⁰. In contrast, the latter case contains more extractable system information, and is potentially more reconstructible. Chaotic dynamics provides a better coverage of the phase space, adding new information with increasing length of the time series. Another issue is the applicability to large networks $N \ll 1$, and in particular, the dependence of precision on relationship between N and L . This relates to the possibility of quantifying the network information content of the available data.

Another limitation of our theory comes from the form of Eq.1. A similar theory could be developed for alternative scenarios, such as h specified by both source and target nodes. The real challenge here are the networks with non-additive inter-node coupling (i.e., the dynamical contribution to the node i is not a mere sum of neighbours' inputs). The key practical problem is that the mathematical forms of f and h are not (precisely) known for many real networks, although for certain systems they can be inferred with a reasonable confidence^{4,5}. Noise always hinders the reconstruction, specially via derivative estimates. However, longer time series not only bring more information, but also allow for a better usage of smoothing. Finally, we note that the network reconstruction problem is "opposite" of the network design problem. Our method could be employed to design a system that displays given dynamics. However, while any system with $\Delta_T \simeq 0$ solves the design problem, in the reconstruction theory this creates the permanent issue of isolating the true system among those that exhibit $\Delta_T \simeq 0$.

Finally, we note that the comparison among the methods aimed at inferring the internal structure of dynamical systems is of great interest. Besides providing a consistent evaluation of the performance of various methods, such comparison could help one choose the most suitable method for a given problem. However, the initial hypotheses for various methods are very diverse, which makes the objective comparison among them very hard, at least at the moment. Directly applicable methods^{3,18} rely on experimentally realistic assumptions, but often perform poorly. Theoretical reconstruction ideas (such as the present or⁹⁻¹²) are based on stronger assumptions and show better performance, although their concrete applicability is for now limited. Nevertheless, this remains an important and interesting avenue for future work.

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Author contributions

AP contributed the initial idea, ZL developed and conducted numerical simulations. ZL wrote the manuscript, while ZL and AP reviewed it.

Additional information

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The original HTML version of this Article contained a typographical error in the spelling of the author Zoran Levnajić, which was incorrectly given as Zoran Levnaji. This has now been corrected in the HTML version of the Article.

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