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Digital twins: a stepping stone to achieve ocean sustainability?

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Digital twins, a nascent yet potent computer technology, can substantially advance sustainable ocean management by mitigating overfishing and habitat degradation, modeling, and preventing marine pollution and supporting climate adaptation by safely assessing marine geoengineering alternatives. Concomitantly, digital twins may facilitate multi-party marine spatial planning. However, the potential of this emerging technology for such purposes is underexplored and yet to be realized, with just one notable project entitled European Digital Twins of the Ocean. Here, we consider the promise of digital twins for ocean sustainability across four thematic areas. We further emphasize implementation barriers, namely, data availability and quality, compatibility, and cost. Regarding oceanic data availability, we note the issues of spatial coverage, depth coverage, temporal resolution, and limited data sharing, underpinned, among other factors, by insufficient knowledge of marine processes. Inspired by the prospects of digital twins, and informed by impending difficulties, we propose to improve the availability and quality of data about the oceans, to take measures to ensure data standardization, and to prioritize implementation in areas of high conservation value by following the 'nested enterprise' approach.

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INTRODUCTION

Oceans, and the ecosystem services they yield, are fundamental to human life. They provide 10–12% of the world's population with livelihoods¹ and support three billion people with protein from seafood^{2,3}. They regulate the Earth's climate by absorbing ~30% of carbon dioxide produced by human activities⁴, and they serve as home to a diverse array of flora and fauna⁵, with an estimated 230,000 marine species described to date⁶.

Yet humans are persistently degrading, destabilizing, and debilitating oceanic ecosystems^{7,8}. Marine environments are polluted with waste, chemicals, oil spills, invasive organisms, and particulates. There are currently 5.25 trillion pieces of plastic in the world's oceans, growing at 8 million tons per year⁹. The ensuing destruction of marine habitats, such as coral reefs and mangroves, has grave consequences for the plants and animals they support^{10,11}. Indeed, 10% of global coral reefs, which house 25% of marine species, have been destroyed and another 60% are at risk. Overfishing, accounting for ~23% of global seafood production¹², and climate change, which exacerbates ocean acidification and circulation pattern anomalies, are threatening marine life further^{13,14}.

As a response, emerging computer technologies have been proposed to improve ocean sustainability. Sensors and monitoring systems are already collecting copious amounts of data on oceanic properties. For instance, the Ocean Observatories Initiative uses Acoustic Doppler Current Profilers, Conductivity-Temperature-Depth sensors, fluorometers and turbidity sensors to provide continuous, high-resolution measurements of physical, biochemical, and geological properties of the Northeastern Pacific Ocean, Central and Southern California Current Systems and Juan de Fuca Plate¹⁵. These data inform ocean planning toward better governance. The European Space Agency's Sentinel satellite mission provides data on a range of parameters, including sea surface temperature, ocean color, and sea ice cover¹⁶. Argo robotic floats (Array for Real-time Geostrophic Oceanography), drifting at depths of 1 to 2 km, register dissolved oxygen and nitrate, and incoming solar radiation levels to improve our understanding of ocean CO₂ uptake and climate change

impacts¹⁷. Together with Geographic Information Systems (GIS) software, such technologies help identify areas of conservation value. For instance, the Ocean Health Index¹⁸, a GIS-based tool, is used to assess the health of oceans, from global to local scales, and recognize areas that need protection.

Nonetheless, the trends of overfishing and marine pollution endure, at the risk of driving more than half of the world's marine species to the brink of extinction by the end of the century. These risks have urged the UN to declare a state of oceanic emergency and prompted a call to scale-up ocean action founded on science, technology, and innovation¹⁹.

Against this backdrop, in this Perspective we examine whether Digital Twins (DTs), an innovative and advanced computer technology, built upon previously deployed hardware and software platforms, may provide a stepping stone to achieving ocean sustainability. Weighing DTs' promise and presumed potency in advancing ocean sustainability across four thematic areas (see Fig. 1), we proceed to emphasize barriers that may hinder their implementation. We pay particular attention to data availability and quality constraints, underpinned by scientific gaps in physical and biochemical oceanography. Finally, we highlight several measures to alleviate these barriers.

BENEFITS OF THE VIRTUAL OCEAN

DTs are virtual representations of living and non-living entities, and the systems within which such entities are embedded. Enabled by advances in computing capabilities, DTs exist as computer-simulated models. Deployment of sensors that detect biochemical and physical properties of entities in real-time, ensures that the digital counterparts of these measured entities are accurate and 'live'²⁰. In such coupled cyber-physical systems, changes that occur in 'physical' real-world objects – e.g., the biotic and abiotic components of estuaries, coral reefs or the deep-sea – are modifying their virtual replicas, or 'twins', simultaneously and continuously²¹.

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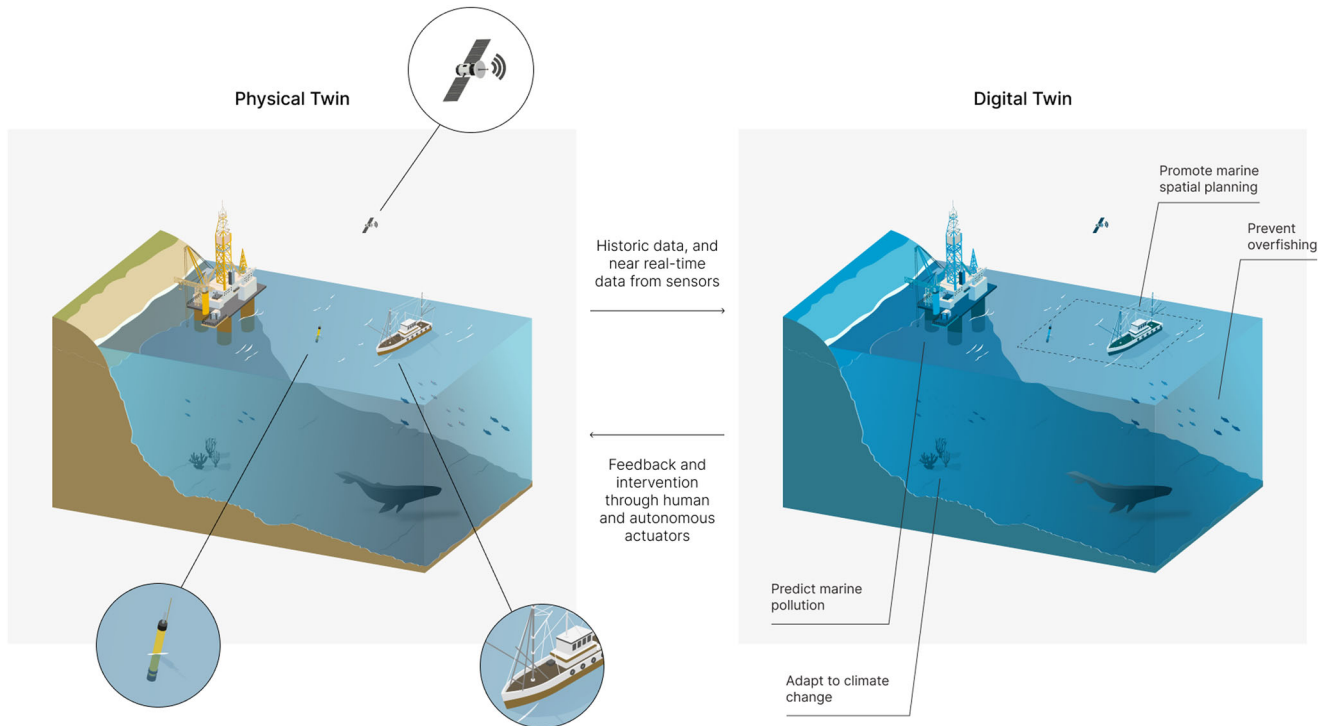


Fig. 1 Digital twins for ocean sustainability. Example benefits of digital twins for ocean sustainability across four thematic areas: reducing and preventing overfishing, predicting marine pollution, adapting to climate change, and promoting marine spatial planning.

Initially implemented in product and process engineering^{22–25}, in recent years DTs have been used outside their origin domains to model and simulate multi-component, highly dynamic systems, including ecosystems and the atmosphere^{26,27}, and have been proposed for promoting sustainability writ large²⁸.

If integrated with artificial intelligence (AI) and advanced modeling techniques, namely autonomous agents, DTs may be continuously interrogated for optimal system behaviors to support decision-makers. Autonomous agents embedded in virtual replica systems would use the current state of a system as input, simulate numerous control sequences to determine which aligns best with the control objective (e.g., prevent overfishing), predict future action sequences that optimize system behavior, and advise stakeholders overseeing and intervening in the ‘real-life’ system, for instance, a fishery²⁹. Combining DTs with autonomous agents will have profound implications for marine management, offering possible remedies to overfishing and pollution concerns.

However, despite the increasing and transdisciplinary potential of DTs, they have received little attention in scientific and technological discussions for ocean sustainability, and accordingly, their potential has remained underutilized. In our opinion, one notable and prospective project, entitled the European Digital Twin of the Ocean (DTO), stands out as a fully-fledged and operational DT. Insufficiently funded, the European DTO is also, naturally, a Euro-centric endeavor, with scientific and technical development budgets secured in Horizon Europe funding mechanisms limiting its transformative potential (see Box 1).

In this respect, a comprehensive and balanced account of DTs is warranted, including an account anticipating and assessing design and deployment limitations of DTs, to ensure the technology receives the appropriate treatment and realizes its transformative potential for sustainable ocean management. To appreciate these prospects, we acknowledge potential applications of DTs across four thematic areas: (a) reducing and preventing overfishing, (b) modeling and predicting marine pollution, (c) adapting to climate change, and (d) marine spatial planning (see Fig. 1).

Box 1 The European Digital Twin of the Ocean

The European Digital Twin of the Ocean (DTO) aims to create a comprehensive digital replica of the entire global marine environment. Announced in 2022, and overseen by the European Commission, the DTO is expected to provide consistent real-time, high-resolution, and multi-dimensional representations of the ocean’s components—natural and manmade, including physical and biochemical properties. Additionally, it promises to provide predictions of future ocean dynamics³². Approximately €10 million annually are allocated to develop the core DTO model. Additional investments in real-time data collection and curation, scientific models, and developing a single harmonized virtual environment are channeled through Horizon Europe. The EDITO-Infra project builds on EU’s existing data infrastructures, including Copernicus Marine Service, Copernicus Data and Information access services and European Marine Observation and Data Network. The EDITO-Model Lab project develops the underlying models for the DT. Iliad projects pilot local digital twins with the goal of eventually creating a unified virtual replica. AqualNFRA is developing the digital infrastructure to support marine and freshwater scientists and stakeholders to contribute knowledge which will be incorporated into the DTO. Blue-Cloud brings together European marine data assets and networks to deliver a collaborative virtual environment. These projects have received some €45 million in funding. Further Horizon grants have been awarded for related activities such as for “Integration of biodiversity monitoring data into the Digital Twin Ocean”. Other grants are accepting project submissions, including for “Integration of socio-ecological models into the Digital Twin Ocean”³³.

As might be expected, the European DTO and related Horizon Europe activities are a Euro-centric endeavor. Horizon Europe’s mission is to support EU’s scientific excellence, EU policy priorities, and Europe’s innovation uptake and employment³⁴. Currently, nearly all partners involved in the DTO are from European countries, with sparse representation of Israel, Morocco, and Tunisia. The DTO will be based on European digital infrastructure, European datasets (e.g., Blue Cloud), and Horizon Europe-funded research and platforms. This renders the endeavor limited in at least four respects. First, the grant application processes may be complex and time-consuming, which could discourage researchers from applying. Second, despite efforts to promote diversity and inclusion in Horizon Europe, there is still a risk that certain regions may be underrepresented in the program, which might limit the diversity of perspectives and approaches to research and innovation. Third, the competitive nature of Horizon Europe’s grant application process could create a situation where only the most well-resourced organizations and researchers are able to secure funding, leaving smaller or less established groups at a disadvantage. Lastly, an EU-focused DTO is not geared to promote ocean sustainability in underdeveloped countries, where more pollutants enter the ocean⁴³, and IUU fishing occurs more frequently⁹⁵.

Reduce and prevent overfishing

Decades of overfishing has resulted in the decline of fish stocks, such as the Grand Banks cod, and degradation of marine food webs. Global warming exacerbates this concern by reducing fisheries productivity³⁰. In this context, ‘virtual fisheries’ could be developed *in silico* to enable more effective management of fish stocks and monitor in near-real-time fish populations and fishing operations. Autonomous agents that are integrated into these ‘virtual fisheries’ could predict species abundance over time, and advise on optimal catch size and timing, thereby maintaining sustainable yield and protecting crucial marine habitats, such as spawning and nursery hotspots.

In the same vein, the computational environment of a DT could assist different parties to increase real-time transparency of fishing operations ensuring fisheries are harvested at a sustainable rate or using responsible fishing methods. Earlier applications of AI, outside of a DT, have proven successful to this end. For example, Sainsbury collaborated with Oceanmind to track fishing vessels in order to verify that tuna are caught without the use of fish aggregate devices³¹. Such tracking may happen autonomously and continuously, and for a greater number of species, once a DT is implemented for fisheries. Provided reliable catch statistics, or near enough approximations – through private-public partnerships, DTs could simulate different catch regimes, and help stewards and stakeholders to allocate fishing quotas.

Furthermore, DTs can be used to actively monitor, and combat, illegal, unregulated, and unreported (IUU) fishing practices which are responsible for up to 20% of fish catch worldwide³². Different data sources and analyses could be used to map locations of ships and detect IUU activity. These data can be displayed in real-time to local stakeholders and enable precise enforcement in marine protected areas (MPAs) or exclusive economic zones (EEZs). For example, the Global Fishing Watch (GFW) uses multiple data streams to track vessels, including automatic identification system (AIS), a tracking platform that uses transceivers on ships, and vessel monitoring system (VMS) data, which vessels broadcast, as well as remote sensing technology, including visible infrared imaging radiometer suite, synthetic aperture radar, and optical imagery³³. The integration of these data sources in a ‘live’ virtual replica system, with autonomous agents, could enable tracking of vessels and identify IUU fishing activity³⁴. Moreover, autonomous agents may be able to analyze Global Fishing Watch data, detect patterns, and provide spatio-temporal predictions of IUU activity to improve local enforcement³⁵, in the same way AI has been touted to predict crime in cities³⁶. Indeed, AI algorithms were trained on automatic identification system data and ocean condition data, such as SST and chlorophyll, to predict illegal activity of Chinese fishing vessels in Argentina’s EEZ³².

Modeling and predicting marine pollution

Alongside overfishing, marine pollution has emerged as a global emergency in recent decades, and a hallmark of the “Anthropocene”. A plethora of toxic substances generated by human activities are increasingly introduced into marine environments at the risk of their permanent impairment³⁷. Plastic debris in oceans, coasts, and estuaries has gained somewhat of a prominence in this regard³⁸, but plastics are merely one pollutant in a long list of chemical elements and compounds, including hundreds of pesticides, anti-foulants, pharmaceuticals and heavy metals³⁹.

This risk compounds as contaminants arise from various sources such as land-based industrial activities, vessels, mineral exploration and extraction at sea, and riverine inputs³⁹. Approximately 80% of contaminants originate inland and referred to as nonpoint source pollution (NSP), including numerous independent sources, such as septic tanks, automobiles, farms, ranches, and forest areas⁴⁰. These make coastal pollution a monitoring priority together with ocean-based industries, namely oil and gas

operations which have been responsible for some of the most well-known pollution events, including the Exxon Valdez Oil Spill in 1989⁴¹ and the Deepwater Horizon Oil Spill in 2010⁴².

Here, DTs may prove particularly useful in preventing coastal pollution. DTs can integrate multi-modal data inputs, including from close- and remote- sensing, to monitor NSP runoff from coastal communities and cities, as well as from industrial and sewage treatment plants and drainage systems. Autonomous agents could use DTs data for training, and then suggest policies that recommend improved management across waste streams to minimize debris or sewage discharge into oceans⁴³. If paired with state-of-the-art machine learning (ML) models that recognize brands of pieces of debris based on image analysis, DTs may further improve polluter-pays policies and support such frameworks as EU’s Extended Producer Responsibility. In this regard, IBM’s PlasticNet project promises to implement ML for identification of trash types⁴⁴, and could in the future be integrated into a larger virtual replica. Based on such data, DTs may issue alerts on toxic effluents and plastics, and their impending proximity to shallow water coral reefs and species⁴⁵.

In preventing pollution from oil and gas operations, DTs can support predictive maintenance of large engineering systems, in the same way they have been used in other domains, including water and electricity infrastructure⁴⁶. For example, ‘virtual jack-up rigs’ or ‘virtual semi-submersible rigs’ could synchronize with underwater Internet of Things (IoT) sensors⁴⁷ connected to rig parts, and issue an alert when a component is about to malfunction. Songa Offshore, a drilling company, has already connected hundreds of IoT sensors to rigs in the North Atlantic⁴⁸ for such a purpose. In the same vein, DTs could be used to simulate the effects of extreme weather events on offshore oil and gas infrastructure, a risk of increasing probability⁴⁹.

In the event of an oil spill, and coupled with oil transport models (which account for tidal currents, baroclinic circulation, and local winds forecasts, for instance⁵⁰), DTs may provide a near-real-time platform to interrogate possible oil slick movements and spreading, and run ‘what-if’ simulations testing and identifying optimal treatment and containment options⁵¹. Already proven as a platform that facilitates multi-party collaborations²⁸, DTs could further assist in coordinating between different field response units.

Moreover, DTs may promote the research and regulation of underwater noise pollution found to be detrimental for marine species relying on acoustic senses for orientation and communication⁵².

In this increasingly recognized pollution domain⁵³, DTs would harmonize and visualize sensor data on noises emitted by ships and seismic surveys with data on species distribution, such as those of SPACEWHALE for whales⁵⁴. Drawing on these data, autonomous agents could then advise on optimal course-plotting to minimize noise disturbances, thereby supporting new regulatory frameworks such as the EU’s new limits on noise pollution.

Adapting to climate change

The implications of climate change for marine ecosystem integrity is a heavily researched area⁵⁵, spanning studies of shifting ocean temperature, circulation, stratification, nutrient input, oxygen content, acidification, and oceanic species abundance and distributions, undertaken by various agencies and institutions.

One contested area of investigation where DTs might prove particularly useful is marine geoengineering. Involving manipulations of natural processes and habitats to counteract anthropogenic climate change and its impacts, marine geoengineering also has the potential to result in harmful effects^{56,57}. Iron fertilization to aid in primary producer growth, artificial upwelling to reduce sea surface temperature, and seaweed cultivation and alkalization to absorb carbon are some of the ideas in the field. Such

Box 2 Marine Spatial Planning (MSP)

Marine Spatial Planning (MSP) is an integrated approach to managing the human-ecological interface in marine environments. It addresses issues such as those discussed above, including release of toxins and overexploitation of fisheries, yet employs a broader perspective to analyze and assess numerous human activities and marine resources across spatio-temporal scales. MSP aims to minimize tradeoffs, compromises and conflicts between different users and utilities. Typically, stakeholders are convened to develop a shared understanding of marine ecosystem services⁹⁶, and prioritize areas for protection and conservation. Stakeholders devise a spatial plan that outlines which activities are allowed or prohibited in different areas of the ocean, including areas where multiple uses may be accommodated⁹⁷. Early notable examples include the Great Barrier Reef Marine Park (covering an area of about 344,400 km²) set up to protect the reef from offshore oil drilling and phosphate mining, and the Eastern Scotian Shelf in northeast Canada (covering about 325,000 km²), and the Dutch part of the North Sea (covering 58,000 km²) emphasizing efficient use of space, while allowing private parties to develop various initiatives in the region⁹⁸.

methods court controversy, as not enough is known about their consequences, and the techniques would have to be carried out on an extremely large scale for effectiveness⁵⁸. Here, 'virtual estuaries', 'virtual coral reefs' and 'virtual mangrove forests' could enable digital safe spaces where potential geoengineering interventions which promise to promote climate change adaptation but may result in unintended harm, can be tested at a speed and scale that may otherwise be inhibited by the precautionary principle.

Promoting marine spatial planning

DTs are uniquely suitable to support marine spatial planning (MSP). DTs already employed for improved socio-technical and socio-ecological systems design²⁸ could be re-purposed to this end. Real-time virtual replicas of marine environments would allow public and private stakeholders to simulate various planning scenarios, and with the aid of autonomous agents, determine which human activity aligns best with biodiversity conservation—all *in silico*—before interfering with the physical system. This way, 'marine multi-use', a cornerstone principle of MSP⁵⁹ (see Box 2.), may be realized with minimal compromises between public and private parties.

DTs could usher in a new area of nature-inclusive marine construction⁶⁰, for instance by promoting coupled offshore wind farms and fish farms, while accommodating artificial reef structures⁵⁹. Autonomous agents would analyze all potential areas for such infrastructure, factoring in climatic conditions, noise pollution, eutrophication (caused by aquaculture's nutrient discharge), and invasive species proliferation potential, among other variables, before recommending optimal locations. Top of Form

BARRIERS

Ideally, DTs would offer powerful virtual environments, in which computational resources; sensors, processors, autonomous agents, and actuators, are able to simulate aquatic ecosystems across coastal habitats—from the Littoral to the Neritic zone, at the ocean surface and at open oceans, alongside simulations of ocean-based industries, including maritime and coastal equipment and ports (shipping and fishing included), offshore oil and gas, offshore wind, and marine biotechnology.

However, setting up this computational environment is a gargantuan task. On many accounts, it is impractical. In some respects, it may not be necessary. If, for instance, managing coastal marine biodiversity is an institutional priority, then computational resources could be allocated to model and simulate the 66 large marine ecosystems (LMEs) defined as comparatively large near coastal areas (spanning 200,000 km² or more) where productivity is considered higher than in open

ocean, and where most (approximately 90%) of the world's fish catch is taken^{61,62} (although open-ocean processes, including migration routes, cannot be entirely ignored). Devising DTs of limited extent to support conservation, restoration, and sustainable management of high-priority aquatic zones, such as LMEs, is a more realistic effort. Such efforts too, nevertheless, will face at least three technical and economic limitations.

First, robust live virtual representations rely on appropriate data. Yet, data pertaining to fundamental oceanic processes and phenomena are partial, underpinned by gaps in scientific knowledge spanning the physical, biological, and chemical oceanography sub-domains.

For instance, the study of currents and coastal dynamics, how they interact with the atmosphere and drive ENSO events—all at the crux of physical oceanography—is essential to support accurate DTs. However, present-day satellites are only capable of measuring geostrophic currents of 100 kilometers or more⁶³. The Surface Water and Ocean Topography (SWOT) satellite, launched by NASA and the French space agency CNES in December 2022, promises to measure (mesoscale) currents of 20 kilometers and more in the future⁶⁴. Yet even with this improved resolution, data regarding sub-mesoscale currents, or small-scale currents of up to 1 kilometer⁶³, will remain unavailable. The Ocean Surface Current Multiscale Observation Mission (OSCOM), shortlisted in China's Strategic Priority Program on Space Science, offers to observe ocean surface currents at 5–10 kilometers, with a launch date in 2025. It remains unclear if this mission will be eventually chosen, as there are 13 candidate missions and just six will be launched⁶⁵. While it is possible to infer ocean surface currents from drifting buoys or Argo floats data, there are only 1500 buoys worldwide, spaced 400–500 kilometers apart, and just 4000 Argo floats with a similar low resolution of 200–300 kilometers⁶³, suggesting these machines will fail to fill in gaps in knowledge and data essential for DTs, rendering the latter imprecise.

Representing the deep sea in virtual replicas is an additional issue. The deep sea is generally considered to encompass waters under 200 m, where light begins to dwindle. A variety of oceanic processes occur at these depths, including biological carbon pumping and nutrient cycling⁶⁶. It also serves as a habitat for a host of organisms⁶⁶. Concomitantly, it faces similar threats as the shallower layers of the ocean, such as temperature changes, acidification, and pollution⁶⁷. An accurate and live representation of the deep sea is imperative for simulating various oceanic processes, such as nutrient availability and the oceanic carbon cycle, as well as for predicting the effects of anthropogenic stressors. Nonetheless, regions below the Epipelagic zone are widely recognized to be under-observed, and under-studied⁶⁶. Baseline measurements of essential properties in the Arctic deep sea, for instance, are missing, and scientific knowledge of biogeochemical processes in the deep ocean is similarly partial⁶⁸.

Scientific knowledge gaps pervade biochemical oceanography as well. A survey of long-term biological observation programs revealed only 7% of the global ocean surface are monitored, with a marked lack of monitoring across South American, Eastern European, Asian, Oceania and African coasts⁶⁹. Moreover, up to two-thirds of marine species have yet to be discovered⁷⁰. Such gaps in data would result in modeling inaccuracies and algorithmic errors^{71,72}. An analysis of the spatial distribution of some 35,000 marine species indicated that species are absent near the equator, which the authors attributed to a lower frequency of sampling in tropic zones⁷³. Such sampling bias would affect the precision of 'virtual fisheries' and other *in silico* models, and their ability to inform decisions, for instance in MSP processes.

A second technical barrier pertains to data compatibility and interoperability. For some time now, multiple initiatives have been attempting to assimilate data into shared platforms, such as GOOS (Global Ocean Observation System)⁷⁴ and EMODNET, which compiles over 150 organizations providing marine-related

information⁷⁵. However, these data originate from different sources, and do not necessarily follow standardized formats, which makes data harmonization and interoperability a challenge. Marine image data, for example, are gathered by different camera systems mounted on varied platforms such as Argo floats, AUVs, and moorings camera platforms. Images differ in resolution, illumination, and viewing angles, and image metadata, which may include water depth, positioning, and different water properties, is typically too sparse to adhere to interoperability principles⁷⁶. Complicating these further, certain data curators may be discouraged to comply with standards, if compliance entails modifying organizational formatting⁷⁴. Taken together, such factors make it difficult to compare between datasets⁷⁶, and eventually limit the efficacy of DTs as a decision support system.

Cost, is a third persistent obstacle. Implementing a digital twin of a multicomponent, dynamic system is a resource-intensive endeavor. For comparison, developing a virtual replica of Singapore was estimated to cost \$73 million⁷⁷. The core European DTO is budgeted at €10 million (see Box 1). While Singapore, an island state at the southern end of the Malay Peninsula, covers a total area of 719 km², the world's oceans cover an area of approximately 361 million km² and contain a volume of about 1.37 billion km³ of water. The Ocean is over 500,000 times larger in surface area than Singapore (volume is exponentially larger), yet receives a direct budget seven times smaller for developing a virtual replica. If anything, this anecdote calls for further funding of ocean DTs.

The underlying data acquisition layer is likewise underfunded. For instance, an Argo float costs \$20,000–\$150,000, with additional \$20,000 for deployment. At a low resolution of 300 km, the current annual cost of the Argo project is estimated at \$40 million⁷⁸. Adding floats for higher-resolution coverage to improve prospective DTs, would multiply these costs considerably.

Countries, which could assist in implementing and maintaining essential gear for monitoring and scientific inquiry, may shift their priorities. For example, the Tropical Atmosphere Ocean (TAO) array, a grid of buoys providing data on the El Niño–Southern Oscillation since the 1980s, crucial for weather forecasting, has been undermined by inadequate maintenance due to budgetary constraints in the US⁷⁹ and in Japan⁸⁰. We similarly expect many countries to show little interest in subsidizing projects for studying and simulating common-pool resources, such as the oceans. In the context of oceanography, NOAA's Ocean Exploration program, the only US federal program focused on deep ocean research, was allocated \$42 million in 2021, less than 1% of NOAA's total annual budget⁸¹. Countries may further limit scientific access to Exclusive Economic Zones, preventing data collection in crucial marine regions⁸².

On their account, private parties may lift several of these barriers—ocean-based industries spend some \$3 billion annually on marine data—yet commercial competition and conflicting interests stand to overshadow common-good intentions. Fishing fleet location and catch data, essential for 'live virtual fisheries', will not be easily shared. Oil and gas infrastructure operators will fear their data may be used against them as proof of negligence⁸³, preventing the development of 'live virtual MSPs' and the realization of 'marine multi-use' that does not risk oceanic biomes and biodiversity.

Beyond these immediate techno-economic limitations, we expect various ethical concerns and uncertainties to arise in the development of oceanic DTs, and the digital representation of marine ecosystem services. Indeed, ethical issues, including safety, privacy, data security, and inclusivity, have been acknowledged and analyzed in the deployment of advanced computer technologies—including DTs, AI and ubiquitous computing—in comparable, complex and multi-stakeholder socio-ecological systems (e.g., agro-ecologies, river basins)^{28,84–86}. Efforts to develop DTs in a risk-aware, reflexive, and responsive manner, should draw on

lessons learned in these domains as well as in the broader responsible research and innovation literature and practice⁸⁷.

THE WAY FORWARD: DIGITAL TWINS AS A PIECE TO THE OCEAN SUSTAINABILITY PUZZLE

The need to conserve and restore ocean ecosystems, given their fundamental role in providing ecosystem services and in maintaining healthy atmospheric and terrestrial environments on which humans rely, is now firmly recognized in international agendas. We have recently embarked on the mission of the UN Decade of Ocean Science for Sustainable Development (2021–2030)⁵, with UNESCO pledging to map 80% of the seabed by 2030.

DTs are one instrument in a toolbox that could be used to provide the underpinning infrastructure, facilitate partnerships, and generate the data required to inform policies for this mission. However, while DTs for the governance of our oceans are at least as important as DTs of, say, the atmosphere, the latter has garnered greater attention in literature and practice²⁷. This must be rectified, and the impediments highlighted above must be overcome.

So, what needs to be done to realize DTs for ocean sustainability? First, costs should be covered and transparency increased. Targeted funding from governments and other nongovernmental organizations is essential for developing and maintaining digital twins and should be earmarked for this purpose. In addition, incentivization of data sharing and the use of open-source tools and platforms can help to reduce both the financial and time-related costs of creating and using digital twins as well as support the democratization of oceanic data.

Second, data quality and quantity must be improved. Spatial and temporal coverage, and resolution, could be augmented by deploying innovative observation platforms, such as Marine Autonomous Robotic Systems that can capture measurements in locations inaccessible by ships⁸⁸. In a similar vein, new sensor technologies, such as the deep ocean profiling float already deployed off Luzon Island, can enhance the water column depth of measurements captured⁸⁹.

Third, data interoperability should be emphasized. Industry associations and professional societies can promote the development of technical standards, compatibility protocols, and best practices for creating, managing, and using digital twins, including integration with existing systems. These efforts should extend to data collection and curation, including building standardized repositories and portals such as the Global Ocean Data Analysis Project (GLODAP), the Ocean Biogeographic Information System (OBIS), and the Integrated Marine Observing System (IMOS). Considering the myriad of organizations involved in the study of the ocean, a global collaborative effort to collect and curate data may be facilitated by federated Marine Spatial Data Infrastructures (MSDIs). Federated MSDIs are distributed systems that enable different institutions to share spatial data seamlessly in a single platform while keeping their data sovereignty and control, and adhering to FAIR (Findable, Accessible, Interoperable, Reusable) data principles.

Fourth, the development of DTs should be strategically prioritized. Here, a 'nested enterprises' approach—to inform the rollout of complex computational environments – could prove useful. Adopted from the common-pool resource literature⁹⁰, particularly pertinent for ocean governance⁹¹, the 'nested enterprises' principle maintains that governance systems of shared resources should be scaled by the urgency of the problems they are aiming to solve, while enabling a degree of flexibility and sensitivity to context and local circumstances. By adopting a bounded bottom-up approach, regulators, oceanographers, and computer scientists could scale gradually, starting with DTs of marine biomes and ecosystems of the highest value.

Fifth, cross-disciplinary collaborations must be improved. The ocean science, technology, and policy communities are yet to be sufficiently well organized to advance the use of DTs to tangibly inform governance for sustainable marine ecosystems. Initiatives to strengthen scientific, commercial, governmental, and not-for-profit collaboration are essential to achieve the UN Decade of Ocean Science for Sustainable Development. To facilitate such collaborations, a multifaceted approach—much in line with the ‘nested enterprises’ approach discussed above—can be employed. One course of action may see the establishment of interdisciplinary research initiatives around large marine ecosystems (LMEs) at risk (e.g., LMEs exposed to severe pollution) that will bring together oceanographers and marine biologists alongside computer scientists and policy analysts to serve as a hub for knowledge exchange and problem-solving (e.g., data harmonization). Such initiatives can offer shared workspaces, interdisciplinary seminars, and joint research projects to encourage the blending of expertise and perspectives. They may take the form of intensive summer research programs common in academia for the STEM disciplines (science, technology, engineering, and mathematics). Another course of action could create funding mechanisms that require collaboration between different fields to incentivize researchers to partner across disciplines. For instance, grant programs could mandate partnerships between oceanographers and computer scientists to tackle specific marine ecosystem challenges in a DT virtual environment. Indeed, DTs can in themselves facilitate collaborations, and should be clearly stated, prioritized, and integrated in frameworks for ocean management such as the UN High Seas Treaty.

Finally, developing a comprehensive, cross-sector, stakeholder engagement strategy is crucial for all these measures. We emphasize at least four pillars for successful stakeholder engagement. At the outset, it is imperative to identify and categorize stakeholders based on their interests, levels of influence, and domain expertise, for each MSP effort and in each LME governance framework. This entails recognizing governmental entities responsible for shaping ocean policies, marine researchers at the forefront of scientific exploration, industry stakeholders representing sectors such as shipping, fisheries, and renewable energy, as well as local communities directly dependent on oceanic resources. Second, to establish a foundation of informed engagement, a thorough comprehension of the unique needs, concerns, and expectations of each stakeholder group is indispensable. Employing methods such as surveys, interviews, and focus groups can provide insights into these aspects, enabling a tailored approach to engagement—before a DT is developed and used in decision-making processes. Such understanding aids in addressing potential conflicts, such as issues pertaining to data privacy, intellectual property rights, and socio-economic impacts. Third, central to the engagement strategy is the creation of platforms that facilitate collaboration and knowledge exchange among stakeholders. Such platforms are emphasized above (e.g., GLODAP, OBIS, IMOS, and MSDIs). Fourth, when stakeholders are engaged it is necessary to underscore the alignment between their participation and their respective goals. Lastly, the viability of the engagement strategy is underpinned by demonstrable outcomes. This can be achieved through the execution of pilot projects—consistent with the ‘nested enterprises’ approach—that showcase the tangible impact of DTs utilization on ocean sustainability. Such demonstration projects may encompass real-time monitoring of marine ecosystems in the DT interface, preventing IUU activities and pollution from oil and gas operations, and improving transparency of fishing operations to ensure fisheries are harvested at a sustainable rate. Sharing the results of pilot initiatives would foster a deeper understanding of the benefits of DTs for ocean sustainability, thereby catalyzing broader adoption.

DATA AVAILABILITY

The data used in this article are fully available in the main text and referenced sources.

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A.T., O.H. and C.E.R. developed the paper jointly, and all contributed equally to the writing of the text.

COMPETING INTERESTS

The authors declare no competing interests.

ADDITIONAL INFORMATION

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