AUTHOR CORRECTION

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Correction: Dynamical machine learning volumetric reconstruction of objects' interiors from limited angular views

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Correction to: Light: Science & Applications https://doi.org/10.1038/s41377-021-00512-x, published online 07 April 2021

Iksung Kang, Alexandre Goy, George Barbastathis We are correcting Eq. (8) on p. 16 and Eq. (10) on p. 17, which were inadvertently missing sigmoid functions (σ). Eq. (8) should be corrected as:

$$r_m = \sigma(W_r \xi_m + U_r h_{m-1} + b_r)$$
 $z_m = \sigma(W_z \xi_m + U_z h_{m-1} + b_z)$
 $\tilde{h}_m = \tanh(W \xi_m + U(r_m \circ h_{m-1}) + b_h)$
 $h_m = (1 - z_m) \circ \tilde{h}_m + z_m \circ h_{m-1}$

and Eq. (10) should be corrected as:

$$r_{m} = \sigma(W_{r} * \xi_{m} + U_{r} * h_{m-1} + b_{r})$$
 $z_{m} = \sigma(W_{z} * \xi_{m} + U_{z} * h_{m-1} + b_{z})$
 $\tilde{h}_{m} = \text{ReLU}(W * \xi_{m} + U * (r_{m} \circ h_{m-1}) + b_{h})$
 $h_{m} = (1 - z_{m}) \circ \tilde{h}_{m} + z_{m} \circ h_{m-1}$

The code is publicly available at https://github.com/ iksungk.

The original article has been updated.

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